# (CS2203PC) OPERATING SYSTEMS

## **Course Objectives:**

- Introduce operating system concepts (i.e., processes, threads, scheduling, synchronization, dead locks, memory management, file and I/O subsystems and protection).
- Introduce the issues to be considered in the design and development of operating system.

### **Course Outcomes:**

- Will be able to control access to a computer and the files that may be shared
- Demonstrate the knowledge of the components of computer and their respective roles in computing.
- Ability to recognize and resolve user problems with standard operating environments.
- Gain practical knowledge of how programming languages, operating systems and architectures interact and how to use each effectively.
- Ability to handle files and their techniques .

#### UNIT- I

Operating System- Introduction, Structures- Simple Batch, Multi programmed, Time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, System components, Operating System services, System Calls

## UNIT - II

Process and CPU Scheduling-Process concepts and scheduling, Operations on processes, Cooperating Processes, Threads, and Interposes Communication, Scheduling Criteria, Scheduling Algorithms, Multiple —Processor Scheduling. System call interface for process management- fork, exit, wait, waitpid, exec

## UNIT - III

Dead locks- System Model, Dead locks Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock Process Management and Synchronization-The Critical Section Problem, Synchronization Hardware, Semaphores and Classical Problems of synchronization, Critical Regions, Monitors Interprocess Communication Mechanisms: IPC between processes on a single computer system, IPC between processes on different systems, using pipes, FIFOs, message queues, shared memory.

## UNIT - IV

Memory Management and Virtual Memory - Logical versus Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation, Segmentation with Paging, Demand Paging, PageReplacement, Page Replacement Algorithms.

## UNIT - V

File System Interface and Operations-Access methods, Directory Structure, Protection, File System Structure, Allocation methods, Free- space Management. Usage of open, create, read, write, close, Iseek, stat, ioctl systemcalls.

#### **TEXT BOOKS:**

- 1. Operating System Principles-Abraham Silberchatz, Peter B.Galvin, Greg Gagne, 7 th Edition, JohnWiley
- 2. Advanced programming in the UNIX environment, W.R.Stevens, Pearson education.

## **REFERENCE BOOKS:**

- 1. Operating Systems—Internals and Design Principles Stallings, Fifth Edition—2005, Pearson Education/PHI
- 2. Operating System A Design Approach-Crowley, TMH.
- 3. Modern Operating Systems, Andrew S. Tanenbaum, 2 nd edition, Pearson/PHI
- 4. UNIX programming environment, Kernighanand Pike, PHI/Pearson Education
- 5. UNIX Internals-The New Frontiers, U.Vahalia, Pearson Education.