

Unit-III

1. The Network Layer is the _____ layer of the OSI model.

- A) First
- B) Second
- C) Third
- D) Fourth

Answer: C) Third

2. The primary function of the Network Layer is:

- A) Framing
- B) Routing
- C) Encryption
- D) Error Detection

Answer: B) Routing

3. The process of moving packets from source to destination is called:

- A) Multiplexing
- B) Routing
- C) Encoding
- D) Modulation

Answer: B) Routing

4. Forwarding refers to:

- A) Selecting the best path
- B) Moving packets from input port to output port
- C) Error correction
- D) Flow control

Answer: B) Moving packets from input port to output port

5. Which device mainly operates at the Network Layer?

- A) Hub
- B) Switch
- C) Router
- D) Repeater

Answer: C) Router

6. A Network Service Model defines:

- A) Physical transmission medium
- B) Services provided to the transport layer
- C) MAC addressing
- D) Frame format

Answer: B) Services provided to the transport layer

7. Which network type establishes a path before data transfer?

- A) Datagram Network
 - B) Virtual Circuit Network
 - C) Broadcast Network
 - D) Wireless Network
- Answer:** B) Virtual Circuit Network

8. In a Virtual Circuit network, all packets follow:

- A) Different paths
 - B) Random paths
 - C) The same path
 - D) No path
- Answer:** C) The same path

9. The Internet is based on:

- A) Virtual Circuit Network
 - B) Datagram Network
 - C) Circuit Switching
 - D) Packet Broadcasting
- Answer:** B) Datagram Network

10. In a Datagram network:

- A) A dedicated path is established
 - B) Packets may take different routes
 - C) No addressing is required
 - D) Packets are transmitted as frames only
- Answer:** B) Packets may take different routes

11. Which component performs packet forwarding?

- A) Modem
 - B) Router
 - C) Hub
 - D) Repeater
- Answer:** B) Router

12. The process of examining incoming packets is called:

- A) Switching
 - B) Routing
 - C) Input Processing
 - D) Fragmentation
- Answer:** C) Input Processing

13. Router output queues are used when:

- A) Packets arrive slowly
- B) Packets leave faster than arrival
- C) Arrival rate exceeds transmission rate
- D) No traffic exists

Answer: C) Arrival rate exceeds transmission rate

14. The routing control plane is responsible for:

- A) Frame checking
- B) Path determination
- C) Error correction
- D) Multiplexing

Answer: B) Path determination

15. IP stands for:

- A) Internet Process
- B) Internal Protocol
- C) Internet Protocol
- D) Internet Packet

Answer: C) Internet Protocol

16. The Internet Protocol works at the:

- A) Application Layer
- B) Transport Layer
- C) Network Layer
- D) Data Link Layer

Answer: C) Network Layer

17. The basic unit of data at the IP layer is called:

- A) Frame
- B) Segment
- C) Datagram
- D) Packet Cell

Answer: C) Datagram

18. IPv4 address length is:

- A) 16 bits
- B) 32 bits
- C) 64 bits
- D) 128 bits

Answer: B) 32 bits

19. IPv6 address length is:

- A) 32 bits
 - B) 64 bits
 - C) 128 bits
 - D) 256 bits
- Answer:** C) 128 bits

20. Which protocol reports network errors and diagnostics?

- A) TCP
 - B) UDP
 - C) ICMP
 - D) ARP
- Answer:** C) ICMP

21. ICMP stands for:

- A) Internet Communication Management Protocol
 - B) Internet Control Message Protocol
 - C) Internal Control Message Protocol
 - D) Internet Connection Message Protocol
- Answer:** B) Internet Control Message Protocol

22. The "Ping" utility uses:

- A) TCP
 - B) UDP
 - C) ICMP
 - D) ARP
- Answer:** C) ICMP

23. Which field in an IPv4 packet prevents endless circulation?

- A) Length
 - B) Header Checksum
 - C) TTL
 - D) Version
- Answer:** C) TTL

24. TTL stands for:

- A) Total Time Limit
 - B) Time To Live
 - C) Transmission Time Limit
 - D) Temporary Time Level
- Answer:** B) Time To Live

25. Which version field identifies IPv4 packets?

- A) Version
- B) Length
- C) Protocol
- D) TTL

Answer: A) Version

26. Which protocol carries user data over the Internet?

- A) IP
- B) ICMP
- C) ARP
- D) DNS

Answer: A) IP

27. IPv6 was introduced mainly because:

- A) IPv4 was too slow
- B) IPv4 address exhaustion
- C) Routers failed
- D) Ethernet limitations

Answer: B) IPv4 address exhaustion

28. Which address format is used in IPv6?

- A) Decimal notation
- B) Binary notation only
- C) Hexadecimal notation
- D) Octal notation

Answer: C) Hexadecimal notation

29. Routing and forwarding are functions of the:

- A) Physical Layer
- B) Data Link Layer
- C) Network Layer
- D) Application Layer

Answer: C) Network Layer

30. A router mainly connects:

- A) Computers only
- B) Networks
- C) Printers
- D) Sensors only

Answer: B) Networks

Fill in the Blanks

1. The Network Layer is the _____ layer of the OSI model.
Answer: Third
2. The main function of the Network Layer is _____.
Answer: Routing
3. The process of transferring packets to the correct output port is called _____.
Answer: Forwarding
4. A _____ selects the best path between networks.
Answer: Router
5. A Virtual Circuit network establishes a _____ before data transfer.
Answer: Connection
6. In a Virtual Circuit network, all packets follow the _____ route.
Answer: Same
7. The Internet uses a _____ network architecture.
Answer: Datagram
8. In a Datagram network, packets may take _____ paths.
Answer: Different
9. The process of checking incoming packets is called _____ processing.
Answer: Input
10. Packet transfer within a router is called _____.
Answer: Switching
11. Output queues store packets before _____.
Answer: Transmission
12. The routing control plane determines packet _____.
Answer: Routes
13. IP stands for Internet _____.
Answer: Protocol
14. The data unit at the Network Layer is called a _____.
Answer: Datagram
15. IPv4 addresses are _____ bits long.
Answer: 32
16. IPv6 addresses are _____ bits long.
Answer: 128
17. IPv4 uses dotted _____ notation.
Answer: Decimal
18. IPv6 addresses are represented in _____ notation.
Answer: Hexadecimal
19. ICMP stands for Internet Control _____ Protocol.
Answer: Message
20. ICMP is used for error reporting and _____.
Answer: Diagnostics
21. The Ping command uses the _____ protocol.
Answer: ICMP

22. TTL stands for Time To _____.
Answer: Live
23. TTL prevents packets from circulating _____.
Answer: Forever
24. Routers operate mainly at the _____ layer.
Answer: Network
25. The IPv4 header contains a _____ field.
Answer: Version
26. The source and destination IP addresses are found in the IP _____.
Answer: Header
27. IPv6 was developed to solve IPv4 address _____.
Answer: Exhaustion
28. Routing tables are maintained by _____.
Answer: Routers
29. Forwarding is a _____ plane function.
Answer: Data
30. Routing is a _____ plane function.
Answer: Control
31. Network Layer protocols provide logical _____.
Answer: Addressing
32. The IPv4 datagram contains both header and _____.
Answer: Data
33. A router connects multiple _____.
Answer: Networks
34. The Internet Protocol is a _____ layer protocol.
Answer: Network
35. The destination address identifies the packet's final _____.
Answer: Receiver/User/System